Georgia State University is an urban research institution made up of six campuses. Our main campus in downtown Atlanta is home to more than 34,000 students seeking undergraduate and graduate degrees in more than 250 programs. As you walk around campus, we hope you’ll get a feel for how Atlanta is an integral part of our school and what life as a Panther is like. Please note that the University System of Georgia requires faculty, staff, students and visitors to wear an appropriate face covering while inside campus facilities. Face coverings will be worn in addition to and not as a substitute for social distancing. Enjoy your visit.

1 CENTENNIAL HALL
This building is home to the Georgia State Welcome Center, which is part of the Office of Undergraduate Admissions. Visit welcome.gsu.edu for real-time updates on visit availability.

The Honors College, also in this building, combines the experience of a small, selective school with the opportunities of a large research university rooted in a major city. It provides high-achieving students enhanced opportunities for academic success, research, academic advising and postgraduate options. The offices of the President and the Provost are here as well.

2 PARK PLACE CORRIDOR / WOODRUFF PARK
From here, you can really see Georgia State’s place in the heart of Atlanta.

Directly behind you, 25 Park Place peaks 26 stories into the sky. Inside, you’ll find the University Advisement Center. Next door, the Creative Media Industries Institute trains students in virtual reality, video game design and multimedia production, fosters research and incubates companies for Georgia’s growing film and digital media industries. Looking back toward Woodruff Park, Aderhold Learning Center, a classroom building, borders Broad Street, a food haven with diverse eating options.

3 LAUNCH GSU
LaunchGSU is a university-wide incubator operated by the Entrepreneurship and Innovation Institute. It offers spaces for technology work, meetings and presentations to students with startup ideas.

4 ACADEMIC BUILDINGS & SPARKS HALL
With multiple classroom buildings, including Arts & Humanities, Langdale Hall, Classroom South and Sparks Hall, this block is the academic core of our campus. Sparks Hall is an especially important building. While upper levels are classrooms, the first and second levels are home to Student Financial Services, Enrollment Services and the Office of Admissions. Library North and Library South are on this block.

5 UNITY PLAZA
This popular space outside the Student Center is a hub for student life. You’ll find students hanging out between classes, tabling for clubs and organizations, and waiting for the Panther Shuttle to arrive. Be sure to rub our mascot Pounce’s nose for good luck.

Student Center East features ballrooms for guest speakers and student-oriented offices, such as the Dean of Students, the Access and Accommodations Center and the Multicultural Center. Student Center West houses our Career Services Center, various student-run media outlets and the movie theater.

6 RECREATION CENTER
Recreational Services is in the Student Recreation Center. Students have access to dietitians, nutritionists and personal trainers as well as off-campus excursions like whitewater rafting, skiing, hiking and camping. You’ll find exciting offerings on each level:

Level 1: Aquatic center with lap pool, leisure pool, sauna and hot tub, free-weight section, racquetball and squash rooms, and rock-climbing wall
Level 2: Assisted weights section, cardio center and game room

Level 3: Four basketball courts and fitness rooms offering Zumba, kickboxing, yoga, spin and other exercise classes

Level 4: Gym with 1/8th-mile track, space for intramural and club sports

PETIT SCIENCE CENTER

Petit Science Center supports the sciences — biology, chemistry, nursing and neuroscience. In this building, you’ll find classrooms and laboratories. Some labs host classes while others are reserved for faculty research that sometimes includes students. Nursing students’ classrooms and learning labs feature the latest equipment, including human simulation models.